

THE
FINAL FANTASY
TM

The logo consists of a central triangle formed by three overlapping circles. A four-pointed star is positioned above the top circle, and another four-pointed star is positioned below the bottom two circles. The word "THE" is written in a small, serif font above the word "FINAL". The words "FINAL" and "FANTASY" are written in a large, stylized, serif font with a green-to-blue gradient. A small trademark symbol (TM) is located to the right of the word "FANTASY".

“Thout worthy, thou chosen, shalt it
be known, in the name of all that is good,
done shalt it be, in the alignment of the
three planets and the seven stars of the
seven churches, an omnipotent being,
even more than the lord himself, shalt be
revealed, a guardian, a warrior, a creator-
sustainer-destroyer, the ‘One’, the
beginning and...the end...
...the Xiandi.”

(Statement from ancient prophecy of the sacred book Sy’Nin.)

‘He shall come out of the darkness, the bearer of hope. A man of pure blood and noble intentions shall fight for truth and justice, his qualities lost in wars of opposing nations. He shall stand alone, his allies lost to an omnipotent enemy. His soul burning like the fires of hell, he shall conquer the darkest evil to bring peace to the land. Blessed with the gifts of the spirits, all shall bow down to him, the savior, the Xiandi...’



Main Story line:

Codex is the planet you're based on. Every year a planet sized comet, Orion, passes over Codex, in the start screen play you see Orion coming straight for Codex, Apax targets Orion with a huge laser called Spectra ray, and blasts it in half by heating Orion up then freezing it with Spectra. After the explosion one half of Orion is obliterated, the other just misses Codex and continues its course. Golden particles fall to Codex; this is a liquid from the core of Orion, also known as Orion. APAX collects this substance and takes it to HQ for inspection. They then start testing it on people in huge glass cylinders to see the effects of it. They test it on people of all different races, species and strengths, but it fails, ending in all of the guinea pigs dying or being melted like it were radiation.

While that is going on you take on the roll as the main character Xeo vex. You are on a mission for Apax as you are an assassin for them, not working directly but are hired for your good skills. Your mission being to take out a female target who reminds him of an old friend, and declines to take the shot. Apax orders him to take her out and pulls guns on him, the shot is took, Xeo goes wild and takes out all of his team for betraying him as they were about to take him out. You then go to Apax HQ and get a little killer happy on the soldiers as he attempts to assassinate Sygorz the president of Apax. He is unaware and shocked to find that he is a cyborg, created by the last president, you now find out the story of what happened. Xeo is fought back and using stealth escapes and hides somewhere in the building. He is spotted by a bounty hunter, sent by Sygorz, called Gwindin, who is of the same style as Xeo but is much stronger he is defeated and caught.

It now cuts to another screenplay where Xeo is up next for the Orion tests.

When it ends, you are in control of Mystral Synclare and his team ARAG, (Apax rebellion assassination group) which consists of Charlom, Tantra, Kijwa, Viera and Samu. They are talking about the raid on Apax HQ and how 'this is it'. You are then in control of the raid, your mission to steal the Apax MO mission disks. During the retreat after getting the disks, you are faced with Tridonium I, which is a robot designed for one thing killing, you must fend it off as it chases you back to your rendezvous. During the chase, it cuts to a screenplay in which you see Xeo in the cylinder ready for testing. Tatra is a psychic and senses something special about Xeo. (the prophecy) They decide to help him but just as they were about to jump down, something strange happened. As the chamber was filled with the liquid, Xeo's body absorbed it, making him much more powerful and stronger. The glass chamber then glazed over and Xeo's eyes opened, they had a golden glow in them. Without even touching it the glass broke around him, as if he done it psychically, and shattered on the floor with a ray of light, when this happens Tantra can feel a strong force which sends her into a coma. Xeo's stood there with his head tilted, water tripping off him and looks really pissed. Soldiers go to him trying to contain him and a brutal fighting scene breaks out including Gwindin getting an ass kicking. Meanwhile, ARAG are disturbed, as Tridonium I finds them. Mystral carries Tantra as they attempt to escape, but the robot catches up and corners them, just as they are about to get killed the robot gets in the way of the battle and Xeo not realizing saves them by destroying Tridonium. Xeo then escapes without a trace and the ARAG team also just escape with the MO disks and a new mission to find Xeo.

Now you will be aware of Orion heading straight for Codex again. Your team discusses hijacking Spectra ray and destroying Orion forever. This is because of what happened on Xeo. The power it possesses will make everyone want it and you suspect that maybe on Apax mind. You are right, Apax is trying to stop the planet so they can board it and drill to the core to extract the Orion fluid.

When you get to the ray's base all the guards are killed and the ray has gone, somebody or something has beat you to it. You are then surrounded by guards and are accused of killing the other soldiers and taking the ray, Kijwa becomes a little cocky saying 'Oh, yeah its up our jackets you piece of shit! Let's get it on!' You then must fight 15 soldiers and 2 tanks. After the battle, you escape as fugitives with a death warrant on you from Apax. Just as you are wondering who has the ray, where the ray is and what you're going to do about the comet coming for you, a screen-play cuts in of a beam of light, lighting the sky. Its the ray but instead of stopping Orion the ray can only just slow it down enough so that it doesn't destroy the whole of Codex. Orion crashes into Codex joining, the two together. This however was not an accident.

Lots of towns, cities and villages are destroyed, these you got to visit before but weren't really important. Apax covers up the ray being missing and take al the consequences of the crash, not being to popular with many people. Knowing too much your team is under more danger from Apax. Soon after the crash, Apax start setting up bridges across to Orion and start building drilling stations. Survivors start to build settlements on the new planet. New lifeforms are found on the new planet and Apax capture some for testing.

Then an ATE (active time event) will occur. Its of the Orion lifestream mixing with the Codex gas, the planets life-force, and reacts with an organism (virus) and causing it to grow and become a extremely powerful demon known as Ados.

You then visit Urchin valley and hear of a strange man, fitting the description of Xeo, who had been found out on the plains weak and unconscious. When you get to see him, you find he's in a coma just like Tantra. You leave Tantra on a bed in the same room. The people of Urchin worship Xeo and they look after him and Tatra. He saved a little girls life, an Urchin, she was about to get raped by an Apax guard and Xeo saved her. He then carried her as far as the plains where he collapsed. His body was not used to the amount of power the Orion gave him, he also over done it on his escape.

You then go into the dream of Xeo when he is in a coma. In the dream, you meet Tantra, as the two have a psychic link from the immense power given off by Xeo in his escape. During this, they both bring eachother to consciousness. Xeo then disappears again, but the Urchin people inform you that he will return soon, Tantra knows that anyway.

You now meet an old wise man Salvezardez. He tells you about Xeo and the prophecy. You find out about the legend of the joining planets, and the Xiandi, the ultimate warrior. He believes that Xeo is the One. Not the entire story is told, he says he'll tell you later. When you return though, before he tells you everything you need to help Xeo, he becomes possessed by the malignant spirits, you are unable to do anything, as he attacks you and you are forced to fight him. You do not kill him, Mica his very good friend stops you and he escapes. This where Mica joins your team to find and help Salvezardez. The team wants to know more of the prophecy.

Next stop is Cyberweb. Here you will learn about VR (virtual reality) and will be given the VR battler, which allows you to fight opponents across the world down the Cyberweb interface. After the battle you are the same as you went in although you can win items, gil, weapons, pets, etc. You also learn of a city hidden behind a VR barrier. You are told 'nothing is as it seems'.

On your trek through the desert, you will battle Sandstorm. After you will get it as an Atma. Then you will begin to feel really thirsty and continue until eventually noticing an oasis. When arriving at the oasis you will break through the VR barrier concealing the hidden city, known as Zurtex. Zurtex is floating on the huge Oasis Lake and is a huge round building, shining gold colour. Your team decides to take a risk and swim over but are attack from below by a serpent and cannot do a thing. Then suddenly you see splashing on the water coming towards you, as you look closely footprints are made out on the water and the splashes hit the invisible figure shaping out a face. With one flash of light, a swipe from a sword, the serpent's head falls off and sinks. The enigma, your savior is then gone. You then see a light in the distance and as it gets beyond the horizon you can make it out as a boat, it picks you up and takes you to the heavily guarded city.

You ask of the invisible figure but there is no reply. Upon arrival a screenplay cuts in, it's of the city and your team being escorted to the presidents building. As you get near to the door, Tantra gets a strange psychic vibe. All is revealed when you meet the owner, president, designer and builder of Zurtext, Xeo vex. All is explained and Xeo is told about the prophecy. He says that he's been told it before and then and now doesn't believe it, but in himself he knows it could be true and wishes, if so, to fulfill it. Tantra senses this but keeps it to herself. You get to venture around the city. Some of the city is under construction and you can build things in it, like football stadiums, races, etc. After looking around you equip yourselves with the best weapons and defense available. Xeo decides to join your team and straight away starts to become leader, no-one minds though. Before departure Mystral points out, a set of Xeo's cloths soaking wet on the floor, to Kijwa. They look at each other and remember the invisible figure.

You are transported across the oasis by a hovercraft, which you are allowed to keep. Xeo is going in a different vehicle and is going to catch up. When you arrive back at the desert you are ambushed by Apax Eradication division, they surround you. You fight off as many as you can but they are armed with the most high tech weaponry. Then it cuts to another screenplay, in this you see the invisible figure again, known as Enigma, this time you notice him by the air flowing over his body. He then lands and the sand blows as he lands and all you can see is his footprints. He stands for a while; there is silence, then Apax ET open fire on him. The bullets penetrate and all you can see is the shape off his body shaped with the bullets, he does not fall, the bullets then melt and mould around his body like a metal suit without eye or mouth holes. Apax ET open fire once again, the bullets go straight through the liquid metal suit, leaving ripples and splashes as they go through, on the other side the bullets hit the soldiers on the opposite side as if they shot eachother. Another team moves in and open fire this time the suit shields the spray of bullets, causing them to ricochet all over. The suit then drips off. A whirlwind, tornado, with sand in it like a sandstorm, spins around Enigma and the next round of fire is blown around in the tornado until it stops, and they drop to the floor. Before they could fire again a blast of light shots towards the soldiers, a radius around Enigma, and slows down as it reaches them, they don't do anything as the light blinded them, as the light goes past them an elemental spell is placed on the guns, some, freeze and crack, heat up and melt, and others are turned to stone. With another flash of light, Enigma is gone. Apax ET then retreats.

As you leave the desert Xeo is there waiting for you and asks, 'what took you so long?' He then joins your team and you continue your quest to, find out the rest of the prophecy, help Miex's friend, stop Apax, find who has got the Spectra ray, but, who is Enigma? Many more surprises, quests, and allies will arise as you continue your Quest...



Main in events in the game:
(Not in any particular order)

Enigma is probably the mystery that gets on everyone's mind. Enigma is really Xeo vex, the power of Orion starts to control him and he cannot do anything about it, at first. His body is not used to the power possessed by him and it takes on its own role, like a skitsafrenic, luckily, as he is good, the Orion's power does good. Just think if someone evil got hold of it. Unfortunately, someone evil does, Gwindin, the same happens to him until he also controls it

Gwindin also has the Spectra ray. He stole it from Apax, where he works, this is why he is unexpected, He stole because he has also learned of the prophecy and believes he is the One, this is why he joined the planets, to get him one step closer to becoming the Xiandi.

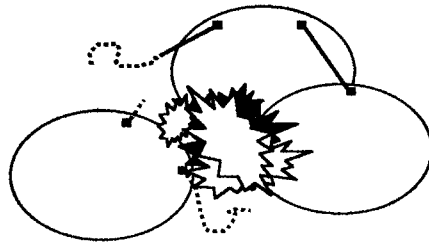
Ados is a fungus of the planet, which is everywhere, the mixing of the Codex gas and Orion liquid formed it and is basically one of the most powerful being on the planet. It takes on the same sort of role as Jenova did in FF7. Ados teams up with Gwindin when he stumbles across it when hiding the Spectra ray and Ados gives him some of its power to help it

On the world map, you can catch monsters that you fight. All you need is the right chain. The chains are metal and you get different kinds. The weakest chain is the iron chain, it then goes, steel, copper, bronze, silver, gold, and the strongest chain metal platinum*. Stronger enemies need stronger chains, as weak chains would snap. To help catch a monster more than one team member can use a chain to double the strength, or you can weaken the monster by inflicting it with attacks. These monsters fight with you in battle and you get special potions for them. You keep them just like a chocobo (*look further down for more chains)

As Xeo begins to learn his powers throughout the game, he becomes stronger until he becomes the ultimate warrior the Xiandi. Even though, he does die at the end unless you complete the game in a certain way. At the end, your team are trapped in a room with a devastating bomb. To protect you Xeo jumps on the bomb to absorb the blast, saving you but killing him. The team then must fight Apax, on their own. You could not use magic on the bomb because they use Tantra to block off Xeo's magic as they have a psychic link, and they have Tantra strapped to a brain-controlling machine. If you complete the game, however, in a certain way Xeo roundhouse kicks the bomb onto the viewing window where Apax watch your end and it blows a hole in the glass and most of the explosion goes through killing your enemies, allowing you to escape, and keeping everyone alive. If he does die he is still around like God and still speaks to his team

There is a third planet in the game called Zxega and also becomes attached to the other two this is stated in the prophecy. It becomes joined when the laws of gravity go wrong and the planets go on their own course, it drifts into Codex and Orion. Gwindin did not have anything to do with it as the spectra ray becomes the property of Zurtex when Xeo steals it off Gwindin. This event which must happen as the core from this planet is also needed to become the Xiandi. This planet is the liquid core, Codex is gas, and Orion is solid. The planet cores are needed to fulfill the prophecy. The more of the core the more powerful and less chance of someone else possessing the power. However, without the core the planets would become unstable as the core is magnetic and the center of gravity. Laws of physics would change. The cores are taken and the planets become unstable. When Xeo becomes the Xiandi he replaces the core with a different magnetic core and evens out the balance. Unfortunately, Codex sometime after, yet again, becomes unstable and Apax blow it apart from the other two planets. These cores give the bearer special powers such as magnetic and psychic, etc. This causes problems as the planets need the cores for gravity, people start to float, and things go wrong. So Xeo takes as his responsibility to fix it and takes over the laws of physics himself, but Codex still becomes unstable and must be blown off from the other two, as it is dragging the other two towards the sun.

Handwritten notes:
enigma
Xeo
Tantra
Apax
Gwindin
Ados
Zxega
Zurtex



The planet separation

Atma's are summons, sacred beasts, guardian forces, or espers, etc. They are your soul and when you select one, your soul expresses itself by turning you into a beast out for revenge. It is the same as FF8 as you wait until its time for it to do its work, and in the mean time, it can inflict damage or even faint. Each Atma is selected to chosen people sometimes more than one and only that person(s) can use it. The Atma's can also speak to you as apparitions through the character. If you upset them they won't fight as well or can even stand you up.

There is also another person in Ados's legience, a very powerful and magical sorceress, Renee Eve a female very beautiful. The beauty though is only skin deep as underneath she's a praying mantis and leads men on with an aroma, sleeps with them while she eats them, devious. She finds Gwindin when her powers fail against him and she realizes that he is strong and joins him. She was also the one who killed Xeo's sister when they were in their teens. He swore to protect her and wants revenge that's his main quest to let his sister's soul rest in peace. You do meet his sister in the past she is called Ikkau.

Gwindin and his team learn how to corrupt the space time continuum and time travel. They use this to eliminate people in the past who become problems in the present. Your team learn of Xeo being on the assassination list and your team time travel to stop them. Xeo also gets the chance to stop his sisters death, but cannot change the future it could cause chaos, but does learn that Renee was his sisters murderer.

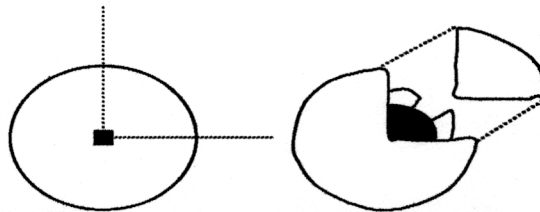
Ados and them decide to blow up the moon, with the Spectra ray, to show how serious they are and to get some respect. This causes all the planets in orbit around that moon to go on there own course crashing into eachother. Apax and Zurtex team up to build a reactor powered by the Orion liquid to steer the planet where they want and avoid crashing planets. You soon take over the reactor from Apax as Gwindin and Ados are also targeting it and you don't want them to have control of where the planet goes. You can go through black holes, etc, and get stuck in meteor showers, meet new civilizations, and your main mission to find a new moon to orbit.

There are 'weapons' in this epic just like the previous games. In this there are 24 'weapons' and are named by the Greek alphabet. Alpha weapon, Beta weapon, etc. Below are the names and symbols of them;

Alpha A α Nu N ν Beta B β Xi Ξ ξ Gamma Γ γ Omicron O ο Delta Δ δ Pi Π π Epsilon Ε ε Rho Ρ ρ Zeta Ζ ζ Sigma Σ σ Eta Η η Tau Τ τ Theta Θ θ Upsilon Υ υ Iota Ι ι Phi Φ φ Kappa Κ κ Chi Χ χ Lambda Λ λ Psi Ψ ψ Mu Μ μ Omega Ω ω

These weapons are found all over the world and at different times, they are all at different difficulties and strengths. Once you have beaten one you will receive a different weapon for a different person this is often their best weapon or near to it. After every one of them has been defeated, they will all join to form Ultimate weapon the most powerful destroying machine in the universe. This is then taken over/possessed by Ados later on after you defeat it for the first time.

Xavier is another character who pops up quite often he is the God of the planet. He is the force of the planet and lays down the laws of the world. Although the demons of the underworld do not always obey him, even though he could crush them with a snap of his finger. He is like Zeus of the fantasy world. He knows all about the prophecy but does not talk about it. Gwindin then kills him when he is under the cores power. As he is dying he tell Xeo he is his father and passes on his role and power as God and tells him of the prophecy and how he will become the Xiandi. Xeo has to leave quickly as this happens when the planets are collapsing and about to be separated. Xeo is now extremely pissed with Gwindin, is much more powerful and is out for some serious revenge. The Xavier warriors protect and do the fighting when Xavier is not needed. Xavier is also the name of his palace.



The planet cores

~~well needs work~~
~~he sounds too~~
~~powerful~~
~~like God!~~

~~Just fighting it~~

Xeo Vex is Omni-virtuoso, he is highly skilled in everything, when he becomes the Xiandi. Anyone who possesses the Xiandi power is Omni-virtuoso but if someone with negative energy does become the Xiandi or near to it will become uncontrollably infernal, and ominous.

When Xeo dies, he becomes; ~~Earth's spirit~~
 Ubiquitous – Exists every where
 Self-existent – infinitive, outside of space
 Eternal – outside of time
 Transcendent – above all human experience
 Celestial – of the sky
 Divine – a god of gods
 Immanent – in the universe

He is also;
 Omnipotent – All powerful
 Omniscient – All knowing ← ~~not while~~
 Monotheist – Only one ~~alive!~~

~~Divine~~
~~Celestial~~

~~God in big words?~~

Xeo becomes the 'Supreme Xiandi' the most extreme and best Xiandi ever although the last as he will always be around. This means is supernal.

There is a boss you will encounter which is a huge red giant dragon, which has seven heads, which are all different elements. Each must be killed separately.

Groups:

(More in depth)

Phenom assassins are one of the groups in the game. They blend in exactly to the surroundings like a chameleon rendering them invisible at times. They move fast clinging to walls and ceilings like spiders then they pick you off with their laser sighted guns and other arsenal of weaponry.

Vex hunters are another group in the game, these are never found alone as they hunt in packs, from around 10 to 1000 of them at a time. When they catch you they ravage you all of them at once and you are gone in a matter of seconds. They are extremely fast and stealthy. They live in tunnels which they dig themselves.


Malignant spirits are all around, they're invisible until they re-materialize, usually behind you to get you off guard. They look like the grim reaper dressed in a black robe. There is usually more than one around and once caught they will kill you in a variety of ways i.e., stigmata's, crucifixions, hangings, etc.

Oroc is a group of fairy tail like creatures. It consists of; goblins, hobgoblins, Cyclops, fairies, brownies, gnomes, elves, nixies, trolls, dwarfs, pixies, kobolds, banshees, sylphs, sprites, and undines. The warriors of the group have metal mesh grids over their mouth so they can't bite others or themselves as their teeth are so razor sharp, they have three bladed retractable claws on their hands and are slightly frog like, high and fast jumpers.

~~lead by Kftang Vysser!~~

Species are a breed of humans half mixed with various animals and beasts. They were rejected by the real world and left as outcasts to live in the jungle. They are very vicious and all have various different strengths, etc, depending on which animal, they are mixed with. They are out for revenge on the humans and especially the scientists who done the experiments on them.


Necromancians are a group of very powerful magicians and wizards who medal in the black arts. They live in a huge castle, medieval style. Their leader is Mirage. Mirage is a mage, very powerful. He defeats enemies by using telekinesis and reading their thoughts and fears, etc. He then sends them to their worst



nightmare or wildest fantasy, this distracts them so that he can pick them off one by one. He also feeds on these feelings and emotions so while you are scared he becomes recharged. The nightmares, etc, are just a virtual reality type of basis formed by him, although you can still die in it. Mirage is not really bad but has been destined to wait for the 'one' the one who defeats him. The prophecy states that the chosen one will defeat Mirage and then Mirage can pass on his power to him and eventually rest in peace, as he was the previous Xiandi. Xeo and his team are all sent into these VR fantasies and nightmares. Mystrals fear is loneliness and is faced with this. Xeo is faced with the guilt of his sisters death, and in which is forced to fight her to the death. Xeo then realizes that it is infact a VR nightmare and breaks the spell by facing his fear and telling himself it was not his fault and by swearing revenge on her death. When he comes out, he is in a totally white room with only mirage in, nothing else no door or anything. Xeo over hears Mirage taunting Mystral. Mirage is saying "you are all alone, no-one to turn to, what will you do? Who can help you now, I killed all your friends..." then Xeo interrupts by saying, "You must of forgot me then, you izzie wizzie asshole!" Xeo now must fight Mirage. Mirage clones himself circling Xeo. In this battle on each attack you get to hit one of the clones but constantly miss and hit a fake, best thing to do is defend and heal as his attacks come from everyone of them at all the same time and they do have an effect. Eventually it cuts to a screenplay where Xeo actually slashes him by pretending to attack a different one then quickly changing. As Mirage inflicts the damage, the clones vanish in a row on after another leading to the real Mirage. Mirage stumbles back, but is not defeated he starts to gain power off the emotions of the others. Xeo notices the staff and gathers his power is in the orb. He snatches it from Mirage, Mirage says, "Don't touch that!" Xeo replies "What this" while he proceeds smashing it off the floor and saying "Ooops!" You then get to seriously kick so ass as the area goes back to normal, your team is released, and Mirage is no longer very powerful. After defeating him, he explains everything and gives Xeo his power. This allows Xeo to use telekinesis, clone, and create different areas.

Screenplays happen all the time during battles, when something significant happens or a new spell is used.

Tridonium I you fight at the start of the game. However, it comes back again and again throughout the game. It is an AI robot system, programmed by Apax, designed for killing and mass destruction. Loaded with state of the art, high tech devastating artillery, gattling mortars, flame throwers, freeze rays, etc.

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- T. I - A massive machine
 - T. II - A more compact model and modified
 - T. III - This model can hover and go up stairs
 - T. IV - This a human base model, or a cyborg
 - T. V - This a mercury model (liquid metal)

These are sent after you from time to time to do Apax dirty work.

Ados assigns lots of demons (bosses) to help them. In return, Ados promised them power. All the demons team up and start attacking the humans together. This is a diversion for there real plans.

The three planets joined are known as the 'Trinity moons' and this is needed for the prophecy. If a person of the right ability, etc, absorbs all of the three planets life forces (cores) then he/her will become the Xiandi. Only one can become it though. Once absorbed a superbeing is formed with unmatched power. If however someone evil gets to absorb it they would not be able to control themselves and would be satanic. Eventually though the power becomes uncontrollable and absorbs the evil beholder, if a good person absorbed it, it would just support him/her.

Gwindin happens to partly become the Xiandi, by starting to absorb the Orion but gets interrupted by Xeo and Company. Xeo defeats him with a struggle. After the battle, a screenplay cuts in where Xeo roundhouse kicks his ultima weapon behind Gwindin where he is about to fall. Gwindin falls on the retractable liquid metal sword as he lies there the power becomes too uncontrollable and over powers him absorbing Gwindin. The Orion from his blood mixes with the mercury sword creating the Orion saber. Gwindin was not strong enough overall. This happens again while he is trying to absorb the Zxega rock and this time Ados betrays him, to get it for itself. This gives you time to get there and absorb it yourself while they battle between themselves.

Renee had killed Xeo sister when they went back in time. Ados clones her forcing Xeo to fight his own sister, in a plan to kill him, as he won't fight back. Ados drains the whole life out of the planet, speeding up the destruction of it, to get more power.

When xeo becomes the Xiandi, his body structure is different from humans. Instead of having six layers of skin, he has six thousand layers of elemental based skin, protecting him against elemental attacks. He also has an extra sense, a 6th sense if you will, he can see the future as such, he can sense danger coming and see moves before they happen allowing him to block them. He can do this with his eye closed and rely on his third eye. The third eye, or Ajna chakra, as Yoki text calls it. Its located in the center of his head above and behind eye level (9mm by 6mm). Affected by light. Concentrating on the third eye causes psychic powers, dream control, and shifting consciousness.

There are four gods that you must defeat. They are gods of the elements fire, water, earth, and wind. In order for Xeo vex to complete the prophecy he must defeat these masters of the elements to master them himself. Not only can he master them but however else is in your party when you defeat them will also master them. These gods attack at unexpected times to try and get you unaware. For example the water element attacks when you take a bath and you must fight him one on one, depending on who was in the bath. The real battle comes in the 'Temple of the elements'. Here you must fight each element separately in there own arena, you are then forced to fight them together. Once defeated a reaction occurs between the elements. The water element mixes with the wind element generating electricity with the friction, this becomes the bolt element god, this also creates an ice elemental god as the cold wind freezes some. A drop of water off the water element hits the earth element and a shoot grows eventually creating the element of life/nature, a plant element. The earth also creates another two, one is the bio element this happens when the earth cracks and sludge rises from it, the second is when the fire element burns the earth and causes a smoke element. These new elements are created as you leave and you watch this happen on ATE mode. You fight these later. The original elements regenerate and heal at suitable places. (Fire-volcano, water-lake, etc.) These you meet again when they possess the ultimate weapon after you first defeat it and they go into it to give it elemental power, this also makes it look much better, and is much harder. These gods are the four original Xiandi's created by the watchers to create Xeo.

Miex used to be an assassin for phenom, she was arrested for the assassination of her boyfriend and had to leave phenom they let her off as she has done a lot for phenom. She never actually done it though somebody in or the actual organization set her up as she was exceeding in her job and beginning to know too much. She is out for revenge on the person(s) involved in her setup and the murder of her fiancée. They sent her to check out the situation for the next hit; this was on a skyscraper. She was told to take all necessary equipment that she would take on the real day of the hit. She was informed that this was just so she could see if she needed different/had the right equipment for the job. When in place they catch her on camera and change it to look as if she killed her own fiancée. Her boyfriend was actually working for phenom and faked his own death to get her out. She watches him die while in place through the scope of her sniper rifle, but the bullets he got shot with were blank, under the autopsy they said he was shot with ice bullets which melt under body heat leaving no trace of the bullet and also freeze the wound so no blood is shed. She does do time but gets let off easy and has to do jobs for Apax so that she won't get executed. While doing a job you meet her for the first time, but she doesn't join your party until later. However Apax go against their word and setup an execution for her anyway, as they are corrupt and in with the culprits of the setup and want her dead. Your party must save her. Apax states that she must be executed for her crime that's the law and you remind them of the terms they set with her, which let her live if she helped them. They don't listen and continue attacking, eventually Nexus appears to take charge and tells them to let her go, before they agree they try to take him on and lots of Apax soldiers die. Further on in the game, Miex finds out her boyfriend is alive, she takes him to Apax law department, she gets answers on who else was involved before blowing his brains out in front of the law. She cannot be done for it as she has already done the time for the crime. She then assassinates everyone else involved in her setup without being able to be traced. You offer to help her but she wants to do it on her own and asks only of your support. Phenom then sends their assassins after you and you all fight them.

The cores of the planets are also used for fuels to power vehicles, stealth equipment, weapons, etc.

There is a boss, which has a metal glove on, the gauntlet, a doomsday device, which gives great uncontrollable power to the bearer. However it makes the bearer like a super being. She adapts the glove to inject a formula upon an attack or scratch from the glove, a virus, which mutates the organism instantaneously. If the bearer of the glove already has considerable power then they will become almost unstoppable. Before you defeat her, Gwindin comes and steals the gauntlet. She is then rendered powerless. Ados needs the gauntlet to become a being rather than an organism. Ados is already pure evil, so she can control the power of the glove. Before using the glove she lets out the virus through the cracks in the earth's crust creating lots of huge demons, which start causing havoc with their new power.

Another boss is a mirror image master, you must fight yourselves. When you hit them, they copy and you hit yourself in a way. If you use magic so do they on the same person at the same time. This battle is more of a puzzle but is possible to beat the mirror master. There are faults in the copies of the health his is less.

Ados uses the power of the planets to mix the world of reality and fantasy together. For example, Medieval knights, etc. These also adapt to the New World, as the knights would get laser crossbows, dinosaurs will get high tech equipment attached to them, etc.

At one point in the game, your team will pass out. Unaware to you at this point is that you have entered a new dimension, which is a smoke screen over your eyes like a virtual reality world. This is caused by the Codex gas, which over powers the planet and everyone in it, without knowing is took into it. The world is still the same as it is on the same planets and islands, but the places have changed. As you are in there in the real world you are lying where you were when you passed out. However, Ados is unaffected by this and pulls out Gwindin and Renee, this is after they cause a little trouble and you have a battle with them. Gwindin also mentions something to your party, which starts to make, you think you could be living in a dream as such. Ados and its team use this to their advantage and start eliminating people while they are in the dream, as they cannot fight back, so in the VR world people are dropping dead all over the place, some of which you are talking to when it happens. Ados eventually figures out how to control it and send in members of its team when it wants, or even itself. Then your team finds out what is going on and get out. When out they must stop Ados and its team, while also getting other people out. This takes time as there are many people in the world that are in the VR world, so eventually you block off the gas and the VR world brakes, and the people return. To block off the gas Xeo absorbs it all into his body.

There is one boss in the game who creates this formula, which can allow him to create his own laws of physics. This allows him to change his bodies density, gravity around it, shape, size, etc so that he can change state. Once defeated you get the formula as an item but can't use it until the persons are ready, level wise.

Just as the moon, gets destroyed by Ados and Gwindin many bright ray beams come straight to Codex and hit all over the place. Each one of these is an Atma, these are the ones from other planets and worlds, (returned summons) they had been living on the moon. They saw that it was about to be blown up, as one of the Atmas tell you when you get one, and moved to the nearest planet, Codex. They all land in different places and the places change to best fit them, Shiva lands in a jungle near where you are and it starts to freeze, it eventually is a frozen forest. Either that or the Atma adapts to fit the new habitat, like it may have been a fire element and changed to an ice based Atma because it landed in a glazier. All the Atmas have there own stories to tell some are about the moon blowing up, some about their new habitats, and they often tell you how they are feeling during the game, if you upset them sometimes they can stand you up in battle, etc. All of the Atmas you can get you must fight and beat or you don't get them.

Renee makes a mechanical dragon type monster to ride about on but also serves as a great and very dangerous weapon. She uses it in battle and you must defeat it also, she also uses it to devastate villages, etc.

Throughout the game people in your team and other people will go through a dream where you can interact and actually talk to people and when you wake up you had actually spoke to them. This is astral projecting, out of body experience, where you can leave the body consciously while your body is subconscious. Some



of your team will master this and you will be able to visit people on another part of the world without wasting time and going there.

In the game, there are seven churches around the world, which signify the seven universes, which need to be in line with the three planets for the prophecy to be complete. These churches hold keys to the prophecy. You must visit all of these. They are called, Ephesus, Smyrna, Pergamum, Thyatira, Sardis, Philadelphia, and Laodicea.

On the second encounter with Sygorz, he announces that the old president of Apax is actually still alive. You then must battle him once killed, he gets back up and is like a robot. Sygorz copied the same idea that he had already tried. Once you have defeated him for real he runs and Sygorz kills him anyway as he was useless and calls it an ugly piece of shit.

Razor deceives you and turns on you as he joins with Ados. He tells Ados of all your plans and they are there to foil them. Towards the end Ados kills him to get to Xeo as he still loves him and Razor says sorry for everything before dying.

~~change names Gaxxa, Raze, Zaros, Kando~~
Havoc, Raze, Carnage, and Savage are part of Xeo. They are the spirits of the 'Watchers of the Universe'. After the first Xiandi an all evil power attempted to become it, even though the prophecy states that only an all good power can become it. This evil changed the prophecy to allow evil to become it. So the four 'Watchers' manifested themselves to protect the prophecy and evil fulfilling it, only a person of good can defeat them. The person who does defeat them, they would assume into and become one with that person and protect him. These come out on Xeo's best limit break. Another of Xeo's limit is Enigma this when he knows about Enigma but still can't control it.

The Atma Astro is only available if you have collected every other Atmas which are the star signs individually. These are Aries, Taurus, Gemini, Cancer, Leo, Virgo, Libra, Scorpio, Sagittarius, Capricorn, Aquarius, and Pisces. It then turns to Zodiac when combining Astro with Ophiuchus (the serpent holder). To obtain Ophiuchus you must defeat Rasalhague (head of the snake), Cebalrai (dog of the shepherd), Yed prior (hand. Before;Western), Yed posterior (hand. After;Eastern), Sabik (the preceding), and Marfic (elbow), which are, in order, alpha Ophiuchus, beta Oph', Delta Oph', Epsilon Oph', Eta Oph'' and Lambda Oph'. Once all of these items are collected and combined Ophiuchus is obtained.

At the point where the whole gravitational pull is disrupted, the time dilation level is also disrupted and in a screenplay battle, it is all in slow motion.

In this game you can die or faint. Fainting is the same as dying in the other final fantasies, and to revive them is just to use a phoenix down or revive magic. Dying is different, when you faint a bar is activated, just like your HP bar. If this bar empties that character is dead and enters the 7th Universe, of no return unless you complete a task. The task to get your character back is to collect all 6 key stones of the other Universes. These key stones open the first gateway (a blackhole) to the 7th Universe. Here you are faced with Nigahabana and Rakshaka, the guardians of the gateway. If you defeat them you can release all dead team members, however, this becomes more difficult to do each time as the key stones scatter to different places after being used and the bosses guarding them and the tasks to get them also become increasingly difficult.

Due to this often bosses and enemies keep on returning, fortunately Xeo learns a move, which kills enemies forever, to a dimension with 'absolute nothing', except themselves. No-one can release them. This move is called Holy solarbeam (the move follows an Omnislash style maneuver) and only Xeo can do the move.

Xeo's race is the Xian's and the Lords (watchers) of the Universe specially produced him. They produced four no gender beings each trained supreme in different conditions from birth. One was fire having lava abilities and self-ignition. Another was water, having gills to breathe underwater and had ice and steam abilities. Wind had the ability to fly, change or create gravity and even turn into wind to travel fast. The last was Earth and could survive a planet to planet collision if they hit the being head on, can also breath in space, use control plant life and has the ability to use and withstand bio. Each of these became Xiandii and were also half of another breed and mastered that breed also, like one was half Xian and Fallen Angel so it

was a Xiandi and Megadeath, another was half Xian and Solymi so became a Xiandi and Super Solymi. This was so that they had even more strength and skills. All four beings were mated and trained and mixed breeds even more until eventually the ultimate being was created (Xeo) to protect the universes. Xeo was then also trained and learnt all the moves there are and invented loads of his own, he also mastered each of his breeds as he is many but mainly Xian. When he defeats an enemy he absorbs its soul mastering its power, strength, skill, moves, magic, etc. He then became a Xiandi, and completed his training. However, the forces of evil discovered the plans of this ultimate being and planned to convert him to evil through mind control while he was still not at full strength. The watchers decided that if the forces of evil were to convert Xeo they would be unstoppable, so, they sent Xeo into the real world as a baby so the forces of evil could not trace him and eventually Xeo would remember and gain his true power again. This is how the prophecy was formed.

Witches and wizard's are not all ugly, but the more beautiful they are, the more evil and devious. Wenches and harlots are women who have far too much experience of men. They can beguile, confuse, flatter and flirt. You wake in the morning alone, groggy and relieved of your earthly goods (private parts). Dwarfs are very skilled in the black arts and will destroy anyone in their greedy way. Trolls are shape shifters, they appear human until revealing themselves as hideous flesh eaters (cannibals).

The four equestrians or horsemen of apocalypse are a force of evil that come every solar year to challenge 'the Lord of the Universes' who has to fight them. If he doesn't fight or doesn't put up a good enough fight the horsemen destroy all living things on the Lord's home planet. If the person destroys the horsemen then that person obtains them as an Atma. It is written that the person who defeats the horsemen is 'the One' the true ultimate being.

At the present there are four 'Lords of the universes' this is because the previous Lord was killed simultaneously by four enemies and therefore they all become the 'Lord of the universes'. The four known as the Dark force realized that the Xian race was becoming a threat to them and they devised a plan to wipeout the entire Xian race. The Dark force spent a year on the Xians planet (a year being the Xian planets year) which then would be classed as their home planet. This was so when the four horsemen arrived the Dark force didn't reply to the challenge and immediately departed the planet so the whole Xian race was wiped out. This leaves Xeo as 'the last of the Xians'. The forces of evil set up the four Horsemen

Later when the Dark force finds out about Xeo and his team they try the same plan on Codex and the other two planets joined. However, Xeo outsmarts them as when the Dark force decline the challenge to the horsemen Xeo tells them he will take their place as a substitute fighter can take place of 'the Lord of the universes'. Xeo then is faced with them but puts up a poor fight deliberately and escapes from the battle. The horsemen now begin Apocalypse on his home planet which is the same real home of the Dark force so all of the Dark force's loved ones are wiped out too, Xeo gets revenge. This happens when Xeo disappears for a while in the game and is a surprise to his team. Not long after Xeo kills the Dark force and becomes 'the Lord of the universes' and then defeats the four horsemen.

The name of all 7 universes is the Nexus, this contains all the universes, planets, etc.

Xeo has a pet, which is a elementalopard a leopard of the elements, this breed of beast can only be trained by one tribe, the 'Species'. This individual elementalopard was genetically modified because of gene splicing of Xeo's blood and its own, this was to save its life, in doing so the elementalopard had Xian blood, and becomes more powerful all-round and even learns to change into part dragon, not near as far as the Xiandi dragon. This elementalopard becomes one of Xeo's best friend and the tribe let it go with Xeo, Xeo lets it fight in battle sometimes and also names it Leox.

Odin's sword was originally struck by lightning, this is shown when he tells you his past, this is also used in one of his moves. Raiden is the higher level of Odin and is his brother, which is found out when you get Raiden.

In the game you get to manage Zurtex at points, this includes choosing to build things like sports stadiums, racing tracks, entertainment facilities, etc, you also get to use these like play football, future games,

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snowboarding, wrestling, racing, gambling, and lots more. Other than that you can build buildings of importance and as tall as you like. Triomni, not the weapon although this is where you get it, is one of these buildings you get to build and is the tallest one you get the choice to construct, when built it stands in the centre of the floating city. Triomni is a building consisting of three towers each taller than the other and joined at a certain height by a triangle bridge.

Xeo also has two jets the Phoenix and Griffin which you use to get around later through the game, among others there is a hovercraft, airship, submarine, motorbike, bicycle, car (hover and buggy), jet-boat with jet-ski, rocket, space capsule, and some others. Sometimes these may become damaged or destroyed then often you get another, but different.

* Other than metal chains there are more powerful and efficient things for catching monsters, there is a laser net, lasso, bolt pins, obstructor, suppresser, drawback, apprehender, choker, and the most effective, which will catch almost anything Orion's bow (Orion being the archer in the constellation). Orion's bow must be used by Micx as she also uses it as a weapon.

In the game you can combine most weapons to create different and more powerful ones, e.g. a boomerang and a battle axe to form a boomerang axe.

Earth (codex, etc) is a living thing and when it gets angry it uses the weapons to get revenge. Gaia is the goddess of the Earth, she is a spirit who looks over the Earth and controls the weapons.

~~SECRET~~



Character definitions:

Xeo Vex; The main character in the game. He was a top ranking assassin in Apax, when he was accused of a crime he did not commit he is setup for a special test which changes his life forever. He is out for revenge on his sister's death and to fulfill the prophecy. His archenemy is Gwindin and believes he is the one who killed his sister, but he is wrong. Xeo is also a master with swords.

Enigma; This is the other personality of Xeo. He never is seen and always turns up when people are in trouble. This is the power of the Orion taking over him and his body can't control it until later. When he attacks the power is amazing.

Mystral Synclare; Is the leader of ARAG. He is a strong warrior and fights against Apax as he knows of there corrupt ways. He gathered a team together to help him on his quest to stop Apax. His whole family were killed by them when he was young, they done this so that they could build where their house was and they protested so Apax killed them, Mystral was out playing when this happened and on his return witnessed it all. Mystral uses blades attached to either arm.

Kijwa; This is a descendent of the Aztec type warriors and was the son of Mystrals fathers best friend. His father was around at Mystrals house and was killed as he become involved in the protest. He joined ARAG for the same reason as Mystral and together they got more to join. Kijwa uses spears as his choice of weapon as it also an ancient heritage.

Miex; This is an ex-member of Phenom. She is a deadly stealth assassin who was thrown out of Phenom. She joins your team when you save her from execution. Xeo and her get together and seem to get on very well. She uses special assassin equipment as her weapons.

Orion, Codex and Zxega; These are the guardians of the planet cores. They join your team to help stop Gwindin getting his hands on the cores as he is pure evil. They have balls of the core substance they are from as weapons. They throw these at the enemy causing special damage.

Tantra; She is a psychic. She met Mystral when he went to her to try to remove the memory of his family as it was upsetting him so much. Unfortunately, his emotion and past was too deep and the memory had scared for life. While attempting though she got too much of his energy and witnessed what he did on that day and she too was scared. She knew that the only way to overcome this was to seek revenge and put Mystrals family to rest. She uses psychic attacks and doesn't actually hit them physically herself but uses her mind and concentration. She does need an orb to concentrate on to do this and she carries this around on a staff.

Ravi Nataki; This is a descendent of the Moomba species. He is the last of the moomba as the Vex hunter started eliminating all of his race and species until he was the only one left. He is the main target for the Vex hunters as he is the last of his race. The hunters want to eliminate his race because they are much more superior to the Vex and they felt under threat as the Moomba is much more smart and quick, so the Vex hunted them down while a Moomba was on its own when it would be vulnerable. When you meet him he is about to be eliminated and his race wiped out, you must battle a pack of Vex including a master Vex, these are a special kind of the species, second in charge to the King Vex, the leader.

Ados; An organism of pure evil, created by the reaction between the Codex gas and Orion liquid. It grows until it surrounds and fills almost all of the crust under the two planets. It has no real shape or form but its head can be where ever it desires to pop out. Eventually it becomes a real being but has no gender. It gathers a team together for world domination.

Gwindin; This is Xeo's rival who captured him for Sygorz when they both were in Apax together. He has the same skills as Xeo as they were in training together. Gwindin teams up with Ados when they meet under Codex's core. He goes against Apax as they stand in his way of becoming the Xiandi, which is also his goal not just Xeo's. Gwindin uses swords like Xeo.

[Handwritten mark]

Sygorz; The president of Apax. He is not just any normal person though, Sygorz is a cyborg, a half human, half robot. He was killed in a battle a while back and the last president of Apax built him back, unfortunately he still had his memory and remembered the person who attacked him and killed him when he was out numbered and off guard. The person who done this was the old president. Sygorz was so good at what he done, a valid person to the Apax team but started to become a loose cannon and become a threat to the business. When they killed him, they thought that he was still a great asset to the team and so built him back leaving part of his memory in for his skills that he had. He then remembered Sygorz killing him so he disposed of him and took over the business himself.

Renee Eve; There is also another person in Ados's allegiance, a very powerful and magical sorceress, Renee Eve a female very beautiful. The beauty though is only skin deep as underneath she's a praying mantis and leads men on with an aroma, sleeps with them while she eats them, devious.

Razor; This is Xeo's brother who joins your team but soon has a change of plan. Greed gets the better of him and Ados's proposal is too much for him. He then joins with Ados and sets you up. Razor has a shield on his arm, which has a sharp edge around it, this is his weapon.

Salvezardeyz; This is an old wise man who knows about the prophecy. He is a very good friend of Mica. He later becomes possessed by the Necromancians.

Mirage; He is a master mage. He is recorded to be around 800 years old. He is a very mysterious character and has a lot about him than you think.

more
Mystix; A man who has no face or distinguishing features, he has black and red skin all over his body in a spiral formation. He makes people believe they are doing something in some place they are not. Like make them think they are on an adventure to find an artifact and retrieve it, so that when they get it, they give him it and he didn't have to steal it. He uses this to kill enemies.

Kukarmi; A women who can assume form of any creature in the Dark realm.

Chastity; Like all of the offspring of the Fallen Angels, She became a creature of pure evil and a corruption of true humanity. She desired more than the power of a vampire. After winning entry to hell, she learnt that the blood of God in turmoil contains immense power. She bit God, draining enough before being thrown off and God banishing her out of Heaven. Due to the blood she became a Demon Angel.

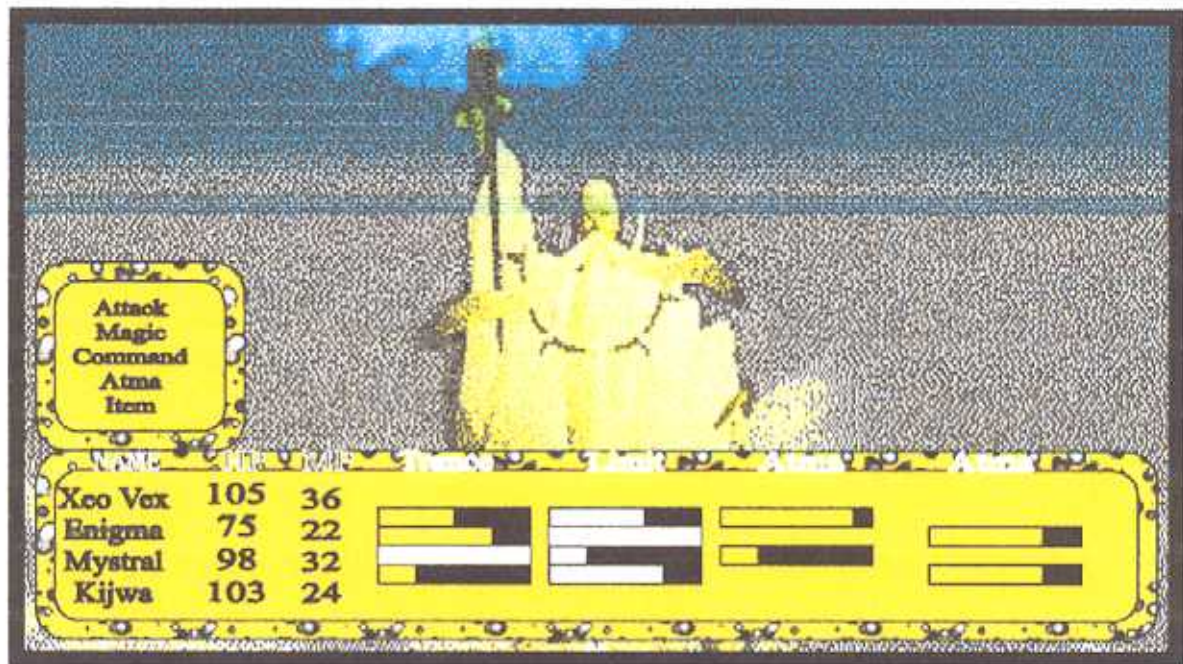
Mistress Doom; She was the 666th generation descendant of the Fallen Angels, and is actually God's daughter, but got entangled in Lucifer's manipulations and he trapped her in hell as his wife. She become existences worst nightmare yet the most beautiful looking lady. She is a women of contradictions. She eventually killed Lucifer by draining his blood and sending him through Heavens gate. She then became Megadeath due to the blood.

Miax; A women who can call upon the animal world and other creatures of all kinds for help, she can also take form of any animal too.

Nikita; An assassin working for Phenom. She is a vampire.

[Handwritten note]
Kflang Yssor - leader of Oracz.
Huge, heavily armoured warrior...
* lord of rings end?

[Handwritten note]
Cid - President Mechanic for Zurtek
Space - Racer. Suspicious. Fighter.
Really ~~President~~ of Apax. Spy.



Battle menu.

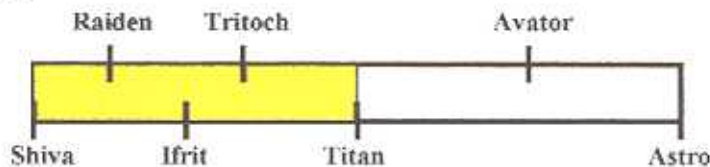
Above: a possibility for the battle menu in the game. The oval shape could be the bars/gauges instead of rectangles.

Trance mode is when a character becomes low on health and an option comes up, Trance, this will allow you to do some outstanding attacks, combo's, and maneuvers. During Trance mode your health will gradually regenerate and all your statuses, power, vitality, magic, defense, luck, etc, are all raised by a certain percent for that battle. Trance mode develops during the game the more times you use it, the better it becomes, at the start of the game it raises your statuses by 10%, then it progresses on up by 10% every time it goes up a level. (Max 200%) Every time you use Trance your statuses will go up by 1 until its at the total it can be. Unfortunately, during Trance you can't use magic, items, atmas, command, the only command you can use is Limit, although its worth using for the moves you are able to use during Trance.

Limit is where you can do special moves which are more powerful or effective than a normal move they also look superb. This will be available when you receive a substantial amount of damage. As you progress during the game you will learn new Limits which get better as you do.

Atma mode is where your soul (atma) expresses itself to the extreme, by getting revenge when receiving a substantial amount of damage, like limit but the bar goes up faster. Your atma transforms you into a 'sacred beast' that will protect you by doing a very powerful magic attack or defense. Once this has been done the bar will return to the start. The bar has the different atmas along it and the further up the bar the more powerful the atma. (fig 1). Each atma is allocated to certain people as they best suit them.

Figure 1.>



The diagram above shows the atma bar and shows that it is ready to use Titan or any below.

When you choose Atma you will burst into a gold dust as you dematerialize before transforming into the beast, this is Stardust this what we are made of its our life force.
All of the bars will return to the start if the character dies. The bars also become faster as the character progresses through the game.

Races:

Xian= A race of fighters, the most powerful race in the Universes. Known for their significantly great blood, reflexes, power, magic, skill, stamina, adaptability, agility, speed, defense, senses, intelligence, creativity, and special statuses.

Xiandi= The extreme form of Xian. Only the most powerful Xian can evolve to this state, if their body is not strong enough their body could become unstable. The Xiandi is the most powerful being in all the universes and can become a dragon at full power. There has only been two Xiandi's before, one become to old (mirage), the second just became a Xiandi and disappeared without trace (Xeo), he is written in the prophecy as 'the one'.

Solymi= This is a race of female Amazonian warriors.

Solymii= A women in the Solymi race.

Super Solymii= A highly powerful warrior of the Solymi race.

Fallen Angels= A race of pure evil devils, vampire like hunters living in the Dark realm mostly.

Demon Angel= The supreme form of the race.

Megadeath= The total pure evil, no soul or conscience. This is the ultimate form of the race. Only true evil can become this, as sometimes you get Fallen Angels who are partly good they cannot become this.

Valkyries= A race of warrior maiden's

Siren's= Decendents from the valkyries. A race of maiden's that sit on rocks and call sailors with there siren noise and when the sailors come they kill them.

Valkrens= Both of the races combined to form a super maiden.

Orocz= A race of various beasts and monsters, all from mythology and fairy tales.

Orocz Xtreme= In the race there are many different creatures but all of the same race, each can master themselves and become more powerful, evolving into Xtreme.

Have triggers,



Limits:

Xeo; Divine wind
Sacred venture
Great divide
Senmetsu
Shuketsushi
Tenchouchikyuu
Phailana

Slyth; Kaimetsu
Bokusatsu
Seihu
Bala
Pearl harbour
Jalanevait chijo

Mystral synclare; Reikonshoumetsu
Excessum
Vivasha
stiva mita dena
Wave of anger

combinations
and
selections

Tantra; Soutou
Letum
Kokushibyuu
Shakti
Prakata
Mindblow

Tempest; Satyanasha
Sayuu
Mortis
Dominatus
Jora

finishing moves!
only activated when enemy
will be killed by that
move. won't be used on
main bosses
Really just good
to look good.
kamayahmayah! Wave!



Atma descriptions:

(all atma's have 2-4 or more different screenplays, often causing different and more attacks depending on how they feel.)

Astro; this Atma is the entire star signs in one, which is 12 different elemental and special attacks. To get this you must collect all of the signs, which are all individual atma's.

Chimera; this is a huge beast which appears to deliver a fire based attack. This also sets all allies on fire, a flame surrounds you and this protects you from fire based attacks for that battle.

Hellraiser; in this all 'hell' breaks loose, hence the name, as an evil force raises from the underworld to use a special based attack several times.

Four horsemen/equestrians of Apocalypse; this is a bit like Odin apart from there are four of them and doesn't instantly kill the enemy. They attack multiple times each with their swords, non-elemental damage.

Griever; this is a beast which appears and captures all enemies in dark bubbles, which carry them up out of the atmosphere where special damage is used upon them before the bubbles pop and the enemies drop to the land for the final blow which is non-elemental.

Ten plagues; this is the ten plagues of Egypt (sea of blood, locusts, boils, youngest dying, etc). These are ten different based attacks.

Trinity; this is three energy balls, souls of the lord, causing special holy based damage. They then join together to form an Angel for the last attack which is most powerful.

Retro; this starts off as a dark, shiny liquid, which forms into a shape which resembles an eagle, this hovers around the enemies, before changing into a beast which is an eagle head and torso and a four legged beasts lower body. On its chest is an eye, which out comes a blast of light ray, which blasts the enemy and blinds them at the same time.

Valkyries; this is a tribe of warrior maidens who all attack with their own separate and various weapons.

Bellerophon; this strong man who is a Greek hero appears and attacks the enemy many times with his weapon.


Solyimi; this is a tribe which originate from the Amazon. The scene of the Amazon appears and people and beasts from the tribe attack unexpectedly from camouflaged places many times.

Hutzilopachtli; this is a god of war and the Sun. An Aztec temple raises from the ground with him on the top as he attacks many times before using the Sun itself for the final devastating, fire based attack.

Tri-Xing; this is Shou Xing, Fu Xing, and Lu Xing all combined. To get this you must defeat these three one by one you will then get an item each time you defeat one which are called, the East star, West star, and South star, these are the Xing's as items. If you combine the three you will be entered into a battle with the three together, after you will receive Tri-Xing as an Atma and the North star, a throwing weapon. The Xing's are the gods of the stars.

Balder; this is a fat and tall man, the god of light and joy. He attacks the enemies with light based attacks, which blind them as well as causing them damage, this is done whilst raising allies limit break bars full, and, casts haste and shield.

Loki; this is the spirit of an evil giant, you are forced to fight it when you awake it in the giants tomb. He uses attacks like stomps and punches on the enemies, which lead up to the final spirit based attack.



Omni; this is EVERYTHING. It changes every time you use it and uses elemental, non-elemental, and special based attacks.

Cronus; this is the ruler of the titans and the universe. In this he summons many titans to back him up and sets them onto the enemies. After this he uses the universe and the space time continuum to create an event horizon which sucks the enemies into, if the hit is powerful enough or the enemies health is lower than what it takes, then they will be gone for the battle and you will victor. However they will return through a white whole if not and it will take a substantial amount of damage off the enemy.

Apollo; is the god of the prophecy and the sky. You fight this when you get to the shrine of the prophecy, this is where the ancients encrypted the prophecy into the walls of the shrine and left Apollo to protect it. You visit it to find out the whole of the prophecy and are forced to battle Apollo. He uses flying and wind element based attacks on the enemies. After you defeat him in the shrine, he gets onto saying he's failed the gods, you mention that you are good and are also out to protect the prophecy and he decides to join you by serving you on your quest.

Poseidon; this is a sea god and you get it when it attacks you thinking you are with the nuclear plant, as it attacks the plant to protect the sea from the sludge being dump into it. It uses a water element attack on the enemies, a whirlwind and tidal wave is used by it.

Hephaestus and Vulcan; these are the gods of fire. They first fire thousands of shells of ammunition at the enemies with gattling guns and other weapons before they drive in an AV with a nuclear bomb on ready for launch. Vulcan gets out, winks at the enemy and then taps on the vehicle to signal for launch. The bomb is launched. While the bomb leaves the atmosphere and turns around, Vulcan and Hephaestus begin attacking the enemies once again. Just before the bomb drops, Vulcan runs past on enemy and attaches a block of C4 to its back. He looks over his shoulder as it explodes and (if the enemy is of a certain amount of health left, this won't happen if there is only one enemy or if it's a boss) kills that enemy. Hephaestus then warns Vulcan of the nuke and they move as it drops on the enemies. After the mushroom cloud, the floor cracks and flames come out burning the enemies.

Ares, Mars, and Guan di (also known as Threesome); these are gods of war and they attack consecutively multiple times using both magic and weapons. The last move they altogether use their most powerful attack. As that happens they join together and continuously hit the enemy, one after another as they stop from the last hit.

Aaron Smiles. 12.09.00. Computer game design.
The final fantasy © 2000.

Title: The final fantasy ©
Genre: RPG
System: PC, PS2 and Xbox
Discs: N/A
Release: TBA
Age: 15+ 18

Main Characters:
(in brief)

Xeo vex;

- Havoc
- Raze
- Carnage
- Savage

Mystal Synclare

Kijwa

Miex

Orion

Enigma

Gwindin

Renee eve

Ados

Sygorz

Charlom

Slyth

Gyneisa

Tantra

Hecatae

Heneva

Samu

Viera

Chakura

Ikkau

Salvezardyz

Ravi nataki

Mica

Razor

~~Cisco/Sisgo~~

Mirage

Tempest

Cid

Crimson

Slade

Vegetor

Nikita

Imtiaz

Kyou-Kan Shikaku

Bakko

Occisor

Vadhika

~~GARRA~~
~~oZaros~~
~~oKoudo~~

+ ~~kflang Vyssor~~

*This also sounds lame
needs work. split persons?
change names!*

Must have mechanical skills!

Sub/mini characters:

(bosses, demons, and people,
in brief)

*why not have the
whole spide man
east*

Inca

~~Zaros~~

Xeryus

Kali

Vishnu

Zayz

Trimurti

Lakshmi

Cosmosuela

Rio

Insignia

Camelot

C4z

Neon wolf

Java

Botsugo

Kyou Kan

-Giraja

-Vishsha

Myth

Venom

Haze

Omen

Heartburn

Soul inferno

Tridonium I, II, and III

NeutriliZer

X0s ninja

Slavers

Hydro

~~GARRA~~

Xoochy

King Neptune

Prince of Atlantis

Hitogoroshi

Guptaghataka

Rajava

Golandaja

Mystix

Chastity

Mistress Doom

Minx

Kukarmi

Prodigium

Yochi

Daichi

~~Koudo~~

Kaibutsu

Yajuu

Bakemono

Kaijuu

Hitosume

Kamaitachi

Shikaku

Marubhumi

Dushtata

Preta

Mohita

Prabala

Pradana

Varchasva

Rakhana

Pradhanata

Shasana

Bhrama

Rashichakra

Rashimandala

Jyotishachakra

Chhipa jana

Duniya

Bhutagrasta

Aga

Jalana

Agni

Uttejita

Chalana

Kouki

-Matha

Kalpana

Paishachi

Salagana

Atma's:

(summoned monsters, in brief)

Astro (star signs)*
 Hellraiser
 Greiver
 Trinity
 Valkyries
 Solymi
 Tri-Xing
 Loki
 Apollo
 Ares
 Leto
 Hou Tu
 Freya
 Griffin
 Spectrum
 Chaos
 Avator
 Falcon
 Specter

Chimera
 4 horsemen of apocalypse
 10 plagues
 Retro
 Bellerophon
 Hutzilopachtli
 Balder
 Cronus
 Poseidon
 Hephaestus and Vulcan
 Hathor
 Guan Di
 Hel
 Omni
 Stinger
 Haze
 Griffin
 Sandstorm
 Cosmos

Mensa
 Megadeath
 Super solymi
 Samudra

Bonds double summons

*all needed individually to get Astro, Scorpio, Aquarius, Cancer, etc...

Atma's returned:

(in brief)

(pictures taken from previous epics, FF4, 5, 6, 7, 8)

Ragnarok



Tonberry (king)



Arc



Sabotendor



Odin



Atomos



Gilgamesh



Siren



Madulin



Carbuncle



Doomtrain



Alexander



Typhoon



Master Craipen

8

Eden



Pandamona



Titan



Diablos



Hades



Crusader



Imp

Mage

Sylph



Indra



Golem



Shiva



Chocobo



Cerberus



Kajata



Phoenix



Bismark



Tritoch



Asura



Bomb

Jinn



Mist



Fenrir



Knights of the round



Handwritten scribble

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frits brother

Handwritten scribble

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Ifrit



Quetzalcoatl



Bahumet (Neo, Zero)



Cyclops
Zonesack



Starlet



Maduin



Palidor



Raiden



Terrato



Fairy

Syldra



Salamander

Ramuh



Leviathan



Zodiac (obtained if astro and Ophiuchus)

Lich
Stray



Sraphim



Kirin



Phantom



Shoat



Unicorn



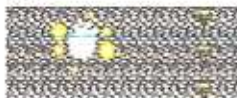
Remora



Moogle



Silf



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Master summon



Groups:

(in brief)

Zurtex } Main two teams,
Apax } both enemies.

- Laceration division
- Liquidation division
- Incinerator division
- Obliteration division
- Castigation division
- Demolition division

Justice troops:

- Annihilation division
- Eradication division
- Oblivion division

Necromancians
Species
Jex hunters
Malignant spirits
Phenom assassins
Orocz
Valkyries
Solymi

Fallen Angels
Xian's

Places:

(in brief. These are just main places, other places located on other planets)

Apax HQ
Zolem
Muffkinz village
Omens mount
Orion crust
Gyser tunnels
Jex fort
Clarizville
The delta
Cyberweb
The orb
Mantis domains
Asgard
Temple of the elements

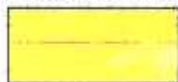
Zurtex
Utopix plateau
Demons gorge
Rainforest of Xeonturks
Orion core
Octozapier
St. Malienez (peninsula)
Temple of the jungle
Orocz jungle
Golden sea
Urchin valley
Chocobo*
Abydos
Dimensional rift gateway

Paradise Central
Nexus Heritage
Waterway
Sky port
Kukarmi's realm
The Dominatrix
Garden of evil
Garden of good
Xing shrine
Guan Di grotto
Dwelling of Samudra
Solymi marsh
Cloud 9
Lagoon of youth

*lots of different places, ranches, parlors, races, battles, etc.

(Magic) Direct:

Fire, Backdraft, Inferno



Ice, Snow, Glacier





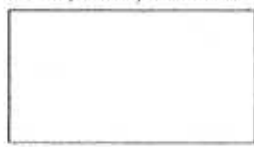
Quake, Earth, Avalanche, Blaha, Pyroclast
Bolt, Thunder, Twister, Twilight
Poison, Bio, Waste, Sludge, Virus, Venom
Ultima, Ultimo, Codex



Wind, Storm, Tornado, Cyclone, Hurricane



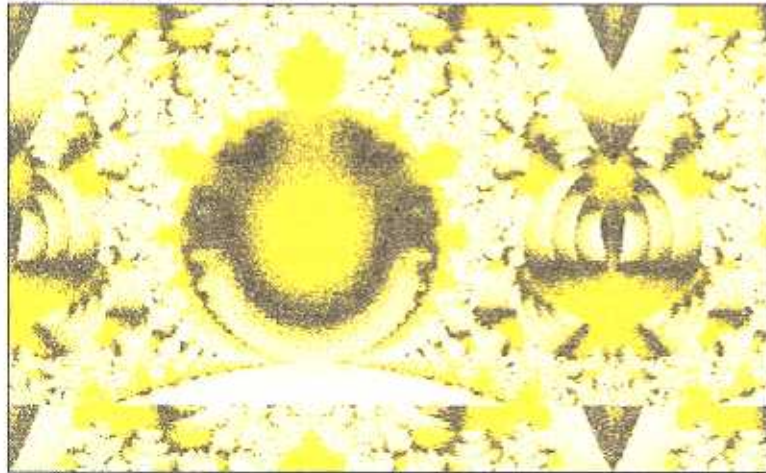
Water, Tidal, Tsunami



Demi, Gravity, Gravijiva



Genesis, Genetics, Evolution



Blind, Glimmer, Light, Strobe, Skulk, Invisibility
Haste, Slow, Stop, Boost, Time trance
Blast, Sonic-boom, Sonar
Death, Fatal, Doom, Armageddon
Cure, Rest, Regen, Restore, Full cure
Revive, Arise, Resurrection, Full life
Devour, Ravage, Mimic

Contain, Flame, Break, Freeze, Flare
Blackhole, Event horizon
Neutron, Pulsar
Comet, Meteor, Alpha capricornids
Orion
Swarm, Species



Barrier, Shell, Reflect, Wall, Shield, Force field
Heal, Esna, Asuna, Poisons, Panacea
Seal, Silence, Sleepel, Mute, Hold
Mystify, Confu, Berserk, Charm, Muddle, Melancholy/ia
Mini, Frog, Pig
Remove, Escape
Destruct, Dispel, Debarrier, Oblivion
Holy, Nuke
Blink, Illusion, Clone
Float, Hover, Levi
Drain, Aspire, Weak, Psych
Master Magic

(Magic) Command:

Scan, Sense, Libra
Steal, Mug
Throw, Coin
Deathblow, Fatality
Manipulate, Exploit
Morph
Enemy skill (see further for list)
Atma skill
Mime
Slash-all, Flash
W-Magic
W-Summon
W-Item
Master command

(Magic) Independent:

HP plus
MP plus
HP ↔ MP
Luck plus
Magic plus

Speed plus
Power plus
Guard plus
Mind plus
Gil plus
EXP plus
Enemy away
Enemy lure
Chocobo lure
Pre-emptive
Long range
Cover
Counter attack
Mega-All
Underwater

(Magic) Support:

HP absorb
MP absorb
MP turbo
HP turbo
All
Quadra magic
Sneak attack
Magic counter
Command counter
Summon counter
Final attack
Added cut
Steal as well
Added effect
Elemental

Enemy and Atma Skills:

(in brief)

Aero wave
Limit globe
Retro blast



Nightfall
Solar beam
Everyone's grudge
Angelfire
Dragon flare
Shadow flare
Flame-thrower
Super nova
Frog song
L4 suicide

Vasha
Relapela
Nakala

Vaidyuta
Flamma, Ignis, Okibi, Topo
Terra, Tsuchi, Bhumi, Resshin
Aqua, Stillicidium
Congelo, Hyouketsu
Vayu
Dark matter

L5 death
L2 doom
Magic hammer
White wind
Big guard
Angel whisper
Dragon force
Death force
Laser
Matra
Bad breath
Aqualung
Trine
Magic breath
????
Goblin punch
Chocobuckle
Death sentence
Roulette
Pandora's box
Zombie bite
Doomsday
1000 needles
Black shock
Blood suck
Death claw
Fiery emission
Fusion
L2 old
Mind blast
Missile
Moon's promotion
Small melody
Suicide bomb
Ring of fire
Amatol
Nebula
Cosmic belt

Dances:

Sword dance: uses 4x cut on an opponent or slash all on all
Spirit dance: raises vitality, defense and luck
Rain dance: casts tsunami on all opponents
Sun dance: casts inferno on all opponents
Jitterbug duet: drains HP from enemy and cures ally by the amount
Mystery waltz: drains MP from enemy and restores ally by the amount
Tango of temptation: confuses all enemies
Seismic stomp: casts quake on all enemies
Moon walk: casts Cosmic belt on all opponents
Electric slide: casts twilight on all opponents

Songs:

Speed song: casts haste on your party and slow on enemies
Frog song: transforms all enemies into frogs and cures your party of frog status
Lullaby: casts sleep on all enemies and cures party of the status
Love song: casts fascination/confusion on all opponents
Birdie song: calls upon Phoenix
ROCK 'n' roll: casts Blaha on all opponents
Power song: Increases parties strength for battle
Vital song: casts regen on whole party
Hero tune: Increases one ability on entire party for whole battle
Magic song: Increases magic ability on entire party and allows you to use triple magic spells
Requiem: Inflicts Holy on all enemies
Song of the dead: can cast zombie on entire party or raises normal monsters from the ground as allies

Trance - Hypnotises

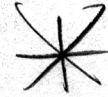
Death Metal

Items:

Fire veil	Earth mallet
Dragon fang	Earth drum
Antarctic wind	Magic scroll (Select any magic from a list)
M tentacles	Atma scroll (Select any Atma from a list)
Gravii ball	Draw scroll (can draw a magic off an enemy)
Potion	Medi kit
Hi potion	Cauldron (heals status ailments)
X potion	Save crystal
Ether	Skeletal key
Turbo ether	Keystone
Ether boost	Cellular (like the PHS)
Atma-generation	Snowboard
Atma-arise	Amnesia (an ally or enemy forget an ability)
Atma runner	BMX
Magic source	Black materia
Guard source	White materia
Speed source	Hoverboard
Luck source	Jet ski
Mind source	Skateboard
Power source	Weight loss (casts float)
Lunar curtain (M barrier)	Telescope (comet)
Dragon scales (water damage)	Holy water (cures zombie)
Shrivel (mini)	Hero trial
Molotov	Hero
Shell stone	Hero war trial
Protect stone	Hero war
Holy stone	Aura stone (crisis level, limit bar increases more)
Flare stone	Moon stone (comet 2)
Death stone	Cosmos (comet 3)
Brick (casts wall)	Ultimus stone
Pet name tag (rename pet)	Dog tag (rename character)
Dog house (tent effects on pets)	Cottage (tent effects on both pets and characters)
Energy drink (casts haste)	Hour glass (casts stop)
Shrapnel	Kiss of death (dispatches one enemy)
Spider web (slow)	Mute mask (casts silence)
Straight jacket (disables one enemy)	Dream powder (casts sleep)
Ice crystal	Ghost hand
Sandman (casts sleep on all enemies)	Battery
Bolt plume	Echo screen

Eye drop
 Grenade
 Deadly waste
 Dazers
 Bird wing
 Loco screen
 Cornucopia
 Antidote
 S-mine
 Gas grenade
 Elixir
 Hyper
 8 inch cannon
 Vaccine
 Tent
 Ink
 Warp stone
 Escutcheon
 Peridot
 Opal
 Sapphire

Fire fang
 Hero drink
 Toxic waste
 Holy torch
 Light curtain
 Maidens kiss
 Mirror
 Remedy
 Smoke bomb
 Soft
 Megalixir
 Swift bolt
 Phoenix down
 Vampire fang
 Tranquilizer
 T/S bomb
 Phoenix feather
 Tricorn
 Amethyst
 Topaz



Status ailments:

Death	Near-death	Sleep	Poison	Sadness	Fury	Confusion
Silence	Haste	Slow	Stop	Frog	Small	Slow-numb
Petrify	Regen	Barrier	Mbarrier	Reflect	Shield	Shield
Death-sentence		Manipulate	Berserk	Peerless	Paralyzed	
Darkness	Fainted					

Weapon's:

Xeo vex; (swords)
 Organics
 Munsamune
 Mercury blade
 'Alpha weapon'
 Ultima weapon
 Orion saber (triomni)
 Sword breaker
 Mesmerize blade
 Betrayal sword
 Hardedge
 Yoshiyuki
 Kiyomori
 Kikuichimoji
 Chirijiraden
 Materia blade
 Chaos katana
 Serated edge
 Justice sword
 Excalibur 1 and 2
 Nimbus
 Defender
 Airblade
 Ecstasy blade

*Alpha
 Weapon
 Ragnarok*

Mystral Synclare; (2 blades)
 Twin dragons
 Quadra edge
 'Beta weapon'
 Omniblade
 Assassin daggers
 Climax
 Kyoujins

Slyth; (bionic arm)
 Rocket punch
 Bionic Axehandle
 Double beam
 Shoulder blade
 Seismic slammer
 'Epsilon sidearm'
 Piledriver
 Vulcan fist
 Right arm
 Enemy launcher
 Atomic scissors
 Pneumonic drill
 Bazooka
 Jackhammer
 Jet impact wrench
 Amefist
 ACME blast
 Exploder
 Gauntlet
 Gattling ray

Hiryuu
Kotetsu
Bizen
Enhancer
Rune force
Twin saber
Samurai sword
Saber tooth
Sarugatanus
Glass edge
Save the Queen
Wing edge

Miex; (rifles)
Phenom venom
'Gamma ray'
Lunar laser
Ray of light
Lariat
Death penalty
Bows; Yoichi
Windslash
Perseus
Gastrafitis
Romanda
Blaze
Peacemaker
Microbeam
Sonic blast
Micronizer
Gatling hawk
Eagle cannon
Kyondan
Orion's bow

Charlom; (whips)
Strap
Cargon whip

Kijwa; (spears)
bronze spear
silver spear
golden spear
Platinum spear
Parasol
Scimitar
Twin lance
'Delta lance'
Apex
Flayer
Spirit lance
Glow stick
Dagoon
Lillith
~~Dragon whisker~~
~~Mace of Zeus~~
Octagon
Judgement
Pinnacle
Artemis
Mafuuiji
Avis
Patisan
Oberisk
Musk
Gokuu
Prism lance
Trident
Javelin
Regal lance
Beam
Barge blade
Vault pole
Quadbar
Gradius
Holy lance
Mythrilfork
Thunder, Fire, Earth, Water staffs

Tantra; (psychic attacks)
Wizard staff
Crystal ball

Samu; (hammers)
Mallet
War gong
Heartbeat
Soul hammer
Nail bat
Scorpion tail
Earth mover
'Lota weapon'
Thor
Slumber

Viera; (claws)
Spike
Retractor

Chainumun
Slash whip
Spray slash
'Omega weapon'
Blitz
Constrictor

Ravi Nataki; (tail pins)

Hair pin
Suns ray pinion
Tail spin
Backlash (tail blade)
Moonraker (blade rake)
Doomspray (spiked pendulum)
'Sigma pinion'
Centclip
Adaman clip
Seraph comb
Kaiser clip
Berrette
Golden needle

Tempest; (power balls)

Flareon
Burnout
Lime light
Magic marbles
Plasma array
'Kappa elemental'
Trinity
Orion's belt
Rising sun
Water bomb
Fireball

Clear orb
'Psi orb'
Pyso sphere
Cypress rod
Outcaste
Starlight
Utopa rod
Priest's racket
Maltina racket
Air racket
Mage's staff
Star dust rod
~~Needing~~
Mica; (throwing)
Double dragon
Snapshot
Aurora shuriken
Viper drive
Conformer
'Omicron weapon'
Poison darts
Yag gu darkness
Koga
Iga
Zorlin
Fuuma
Koutesu
North star
Orichalcum
Main guage
Oritsu
Spiral wheel
Flame tech
Bolt tech
Water tech
Kunai
Sasuke
Kodachi
Orihalcon
Zorinshape
Gladius

Razor; (shield, blade)

Crest
Force shield
Barrierade
Trimmers
Razor blade
'Theta shield'
Crescent

Triclaw
Broken arrow
Crugar
'Zeta claw'
Dragon claw
Vagyrisk claw (petrify)
Duel claw

Chakura; (axes)

Battle axe
Diamond axe
Thaw
4 arm
Sonic wave
Fusion flare
'Eta axe'
Ajaxe
Giant
Mast axe
Flail
Mornstar
Ogre
Doomcut
Scythe
Tiger fang
Boomerang axe

Crimson; (hand chainsaw)

Conveyer
Lumberjax
Bloodshed
RIP-saw (rest in peace)
Pneumonix
'Lambda weapon'
Impaler
Great white

Handwritten mark

Accessories:

- Bolt ring
- Fire ring
- Water ring
- Fairy ring
- Jem ring
- Hermes' shoes
- Tough ring
- Czarina ring
- Ice ring
- Poison ring
- Reflect ring
- Fury ring
- Earring
- Cursed ring (makes you an undead monster)
- Coral ring
- Conago ring
- Giants ring (HP40%)
- Gaea's ring (HP 80%)
- Revive ring (invincible for three deaths per battle)
- Heavens sandals (casts float)
- Eight slots
- Muggers glove (increases steal rate)
- Medallion (increases gil won)
- Rabbits foot (increases luck)
- Peace ring
- Ribbon
- Cats bell
- Championship belt
- Tetra elemental
- Tailsman
- Star pendant
- Sprint shoes
- Sneak glove
- Silver glasses
- Safety bit
- Protect vest
- Power wrist
- Hyponcrown
- Genji (able to use a weapon in both hands)
- White cape
- Hand of God
- Four slots
- Knuckle duster
- Choco feather
- Black belt
- Dragoon boots
- Bone wrist

- Angels earring
- Anklet
- Black belt
- Bracer
- Golden choker
- Golden skuller
- Desert boots
- Extension
- Fairies pearce
- Garnet

- Germinus boots
- Gourmet's robe
- Maidens ring
- Madden ring
- Pearl rouge
- Promised ring
- Robe of lord
- Rosetta's ring
- Transmigration ring
- Earth clothes
- Pixie hat
- Jade anklet
- Rubber wellies
- Rubber gloves
- Egoist's ring
- Wizard's robe
- Wizard's shoes
- Nkai's bracelet
- Survival vest
- Hachimaki headband
- Lapis lazuri
- Bandit's glove
- Balaclava

*15d whole
Set of Armour
Helmet etc
Event blade*

Armor:

- Carbon bangle
- Diamond bangle
- Titan bangle
- Adaman bangle

- Crystal bangle
- Iron bangle
- Platinum bangle
- Emerald bangle

Ruby bangle
Silver armlet
Mythril armlet
Gold armlet
Fire armlet
Mystile
Escort guard
Edincoat
Wizard bracelet
Dragon amulet
Zeidrich
Mitre
Kung fu suit
Nutkin suit
Cotton robe
Silk robe
Crystal mail
Bonamail
Angel gown
Gaia gear
Diamond armor
Genji armor
Iron armor
Diamond vest
Mythril vest
Power sash
Snow muffler
Diaplate
Turtle shell (vit' 20%)
Circlet (mag' 20%)
Jet engine (spd' 20%)
Accelerator (spd' 80%)
Moon curtain (shell)
Upsilon armour*
Mu guard*
Linencuracio
Grand armour

Shields:

Aegis shield
Crystal shield
Diamond shield
Force shield
Gold shield
Ice shield
Paladin shield
Tortoise shield
Rho shield*
Venetian Shield

*these are got when you beat that weapon, ie Upsilon weapon = Upsilon armor.

Helmets:

Headband
Titanium

Dragon armlet
Rune armlet
Bolt armlet
Gigas armlet
Aurora armlet
Precious watch
Imperial guard
Chocobracelet
Aegis amulet
Minerva band
Tricorn
Behemoth suit
Moogle suit
Knight suit (str', def', increased)
Light robe
Tao robe
Mythril mail
Czarina gown
Dark gear
Ninja gear
Force armor
Gold armor
Leather armor
Mirage vest
Minerva
Red jacket
White dress
Orihalcon (vit' 40%)
Adamantine (vit' 60%)
Royal crown (mag' 60%)
Rocket engine (spd' 40%)
Steel curtain (protect)
Glow curtain (reflect)
Chi vest*
Tau amulet*
Minerva Bische
Shining armour

Buckler
Cursed shield
Flame shield
Genji shield
Heavy shield
Mythril shield
Bolt shield
Nu shield*
Phi shield*

Bandana
Tiger mask

Tiara
Regal crown
Plumed hat
Mystery veil
Magus hat
Iron helmet
Green baret
Diamond helmet
Dark hood
Cat hood
Bards hat
Cachucha
Gold helm
Balbuda

Thornlet
Red cap
Oath veil
Mythril helm
Leather hat
Hair bangle
Gold helmet
Crystal helmet
Coronet
Beret
Genji head dress
Grand helm
Cross helm

Translation:

Japanese;

Kaibutsu, Yajuu, Bakemono, Kaijuu = Monster
Hitosume = One eyed monster
Kamaitachi = Folk monster
Senmetsu, Reikonshoumetsu, Kaimetsu = Annihilation
Soutou = Total annihilation
Botsugo = After death
Bokusatsu = Beating to death
Kokushibyuu = Black death
Shuketsushi = Bleeding to death
Sayuu, Bakko, Seiha = Domination
Hitogoroshi = Murderer
Shikaku, kyou Kan = Assassin
Kyoudan = Assassin bullet
Kyoujin = Assassin dagger
Okibi = Fire
Tsuchi, Yochi, Daichi, Koudo = Earth
Resshin = Disastrous
Tenchouchikyuu = Coeval with heaven and earth
Hyouketsu = Ice

Latin;

Excessum, Mortis = Death
Dominatus = Domination
Flamma, Ignis = Fire
Stillicidium, Aqua = Water
Terra = Earth
Congelo = Ice
Occisor = Killer
Letum = Annihilation
Prodigium = Monster

Hindu;

Vasha, Mohita = Kill
Vadhika = Murderer
Relapela = Multiplicity
Giraja, Vishesha, Matha = Minister
Nakala, Anukarana = Mimic
Prabala, Pradana, Varchasva, Rakhana, Pradhanata, Shasana = Dominate
Rajava = Dystany
Vaidyuta = Electricity
Kalpana, bhrama = Fantasy
Aga, Jalana, Agni, Topo, Uttejita, Chalana, Sulagana = Fire
Shakti, Bala, Jora, Vivasha = Force
Nigahabana, Rakshaka = Guardian
Golandaja = Gunner
Preta, Bhutagrasta, Paishachi = Demon
Duniya, Bhumi, Chhipa-jana = Earth
Dushtata, Kukarmi = Evil
Phailana, Prakata = Evolve

Rashichakra, Rashimandala, Jyotishachakra = Zodiac
Vayu = Wind
Marubhumi = Wild
Jalanevair chijo = Wildfire
Samudra = Water
Satyanasha, Astitva mita dena = Annihilation
Guptaghataka = Assassin

Kali - Goddess of destruction

Mythology and Gods:

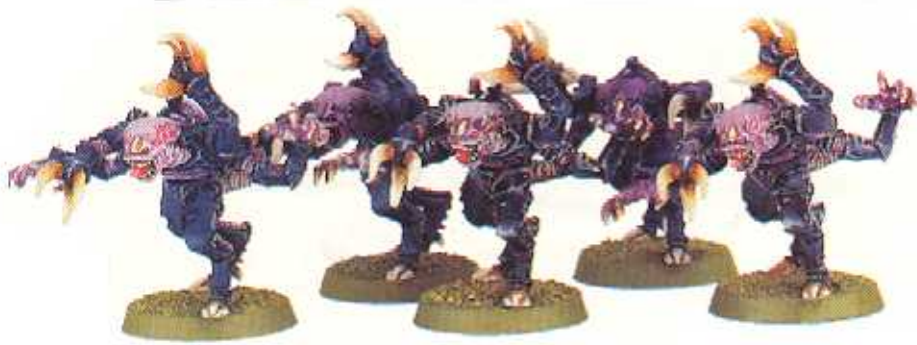
Hekatae = God of demons
Chimera = Fire monster, lion head
Valkyries = Warrior maidens
Solymi = Amazon tribe of women
Bellerophon = Greek hero
Oroc = Brownies, Gnomes, Elves, Nixies, Goblins, Trolls, Dwarfs, Pixies, Kobolds, Banshee's, Sylphs, Sprites, Undines
Huitzilopachtli = Aztec god of war and the sun
Quetzalcoatl = Serpent of fertility
Leto = Hunting god
Odin = King of gods
Hera = Queen of gods
Chaos = Creator
Cronus = Ruler of the titans and universe
Ares = War god
Mars = War god
Apollo = God of prophecy
Hephaestus and Vulcan = Fire gods
Poseidon = Sea god
Pluto = God of death
Hathor = Goddess of sky
Ra = Creator
Hou tu = Earth god
Guan di = War god
Anu = Wind god
Shou Xing = Star god
Fu Xing = Star god
Lu Xing = Star god
Balder = God of light and joy
Freya = Goddess of love
Hel = Goddess of death
Loki = Spirit of evil giant

Asgard = Home of all gods
Abydos = Egyptian like city
Centaur = Demon races

Alpha Capricornids = Asteroid shower



...an army of Apax warriors





... a group of Xcenturks



... a phenom assassin



... Orock warriors fighting off knights





... an Orcz warrior goblin



... an Apex battle tank



... more and varied Xcenturks



... of tridonium I



... a group of orocz in their battle vehicles



Aurora Chapter



Scythes of the Emperor



White Consuls



Genesis Chapter



Space Wolves



Ultramarines



Mentors



Black Consuls



Storm Lords



Eagle Warriors



Iron Hands



Dark Angels



... Apex warriors/soldiers of different divisions



...an army of monks



...an army of orocz



...an Orocz Dwarf

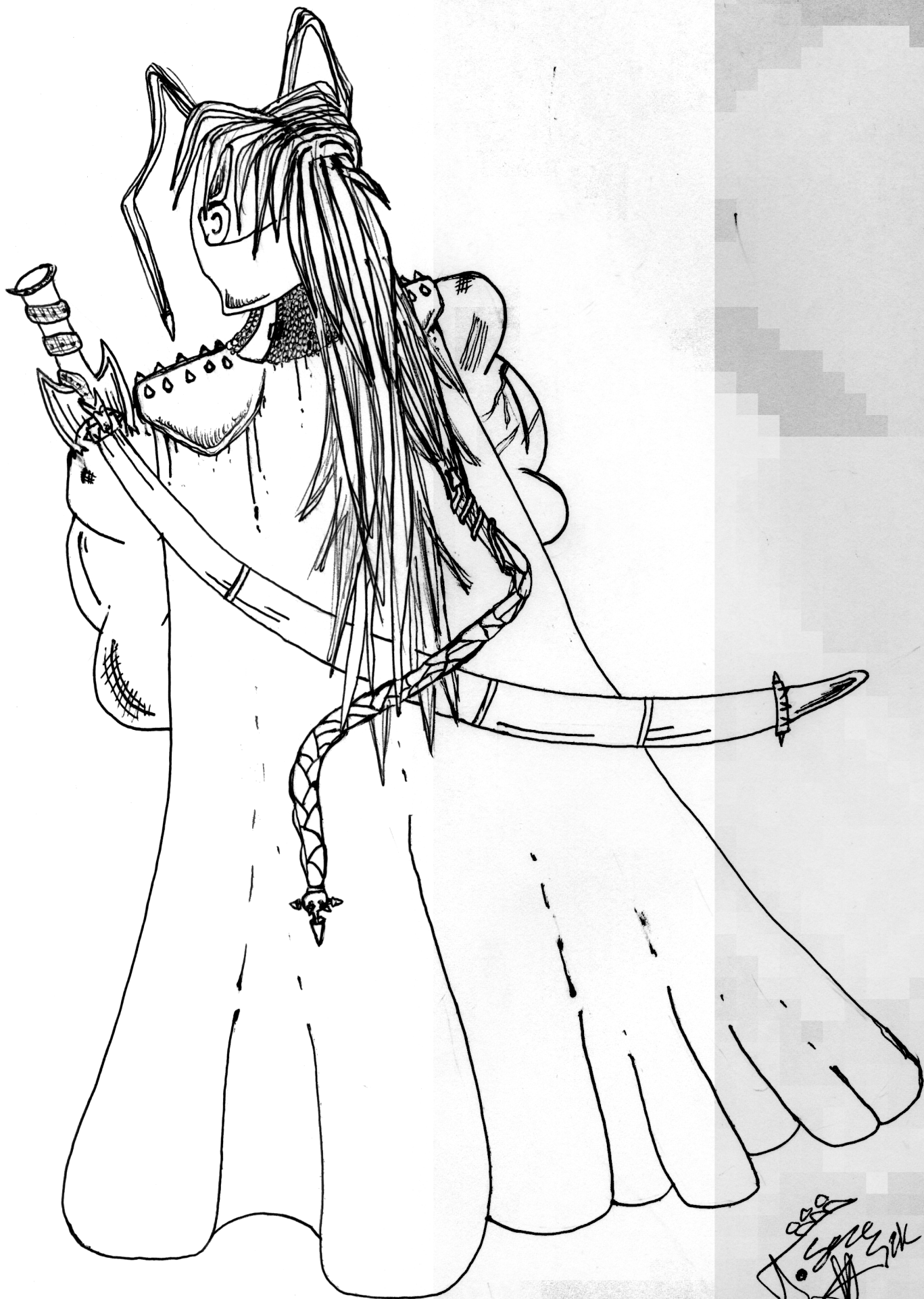


...an army of the undead



TFF

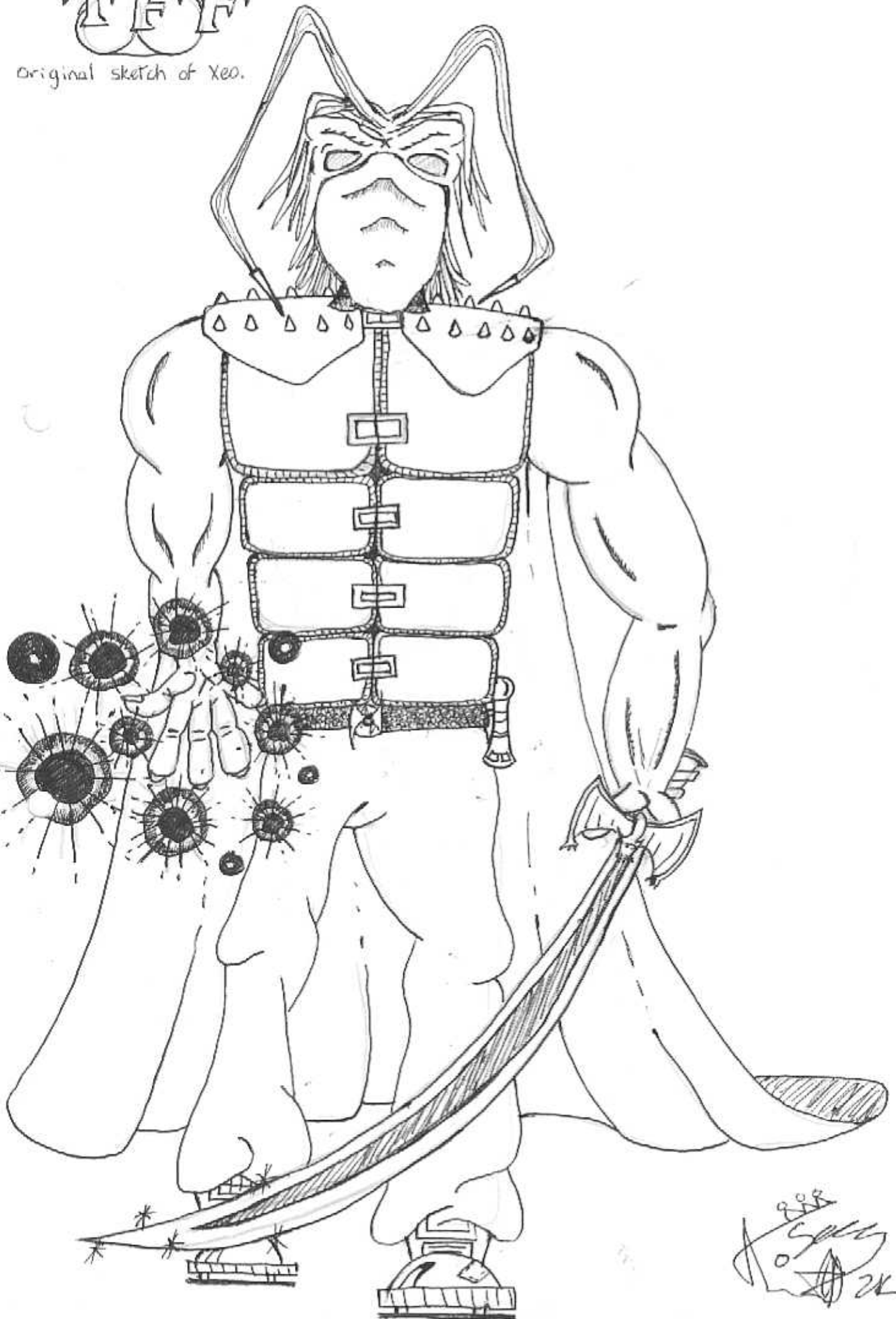
original sketch of Xeo.

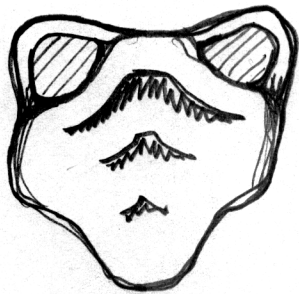
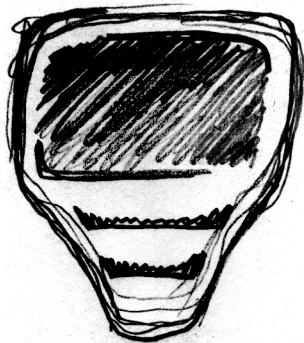


Handwritten signature and date: *1.2000*

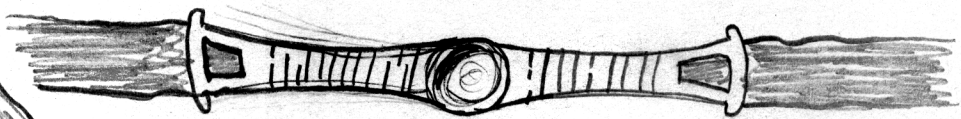
TFE

original sketch of Xeo.





Xeo's head gear.

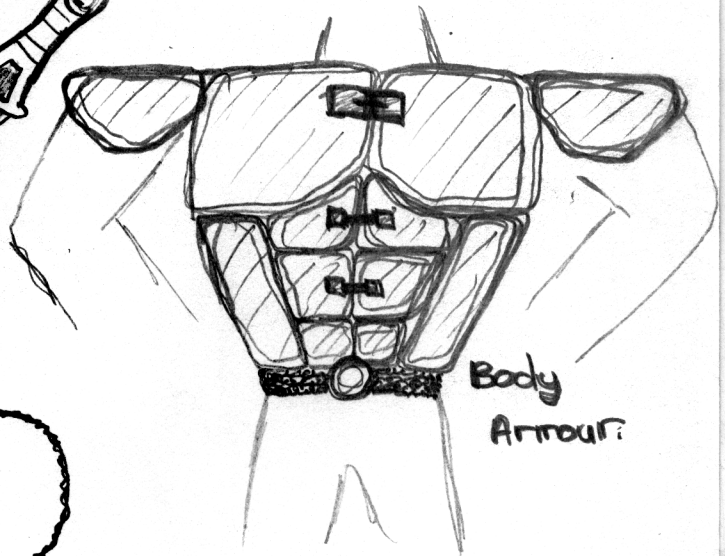
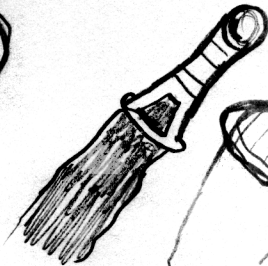


Orion Sabre.

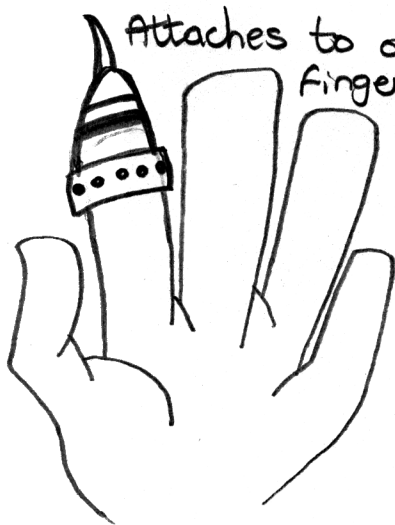
Can be single or double ended.



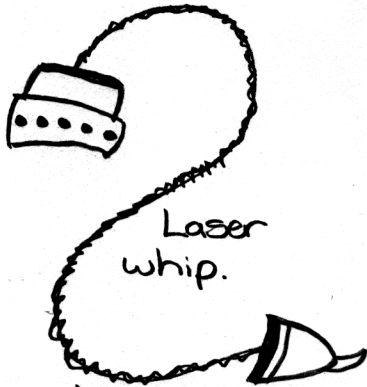
Splits into two swords.



Body Armour



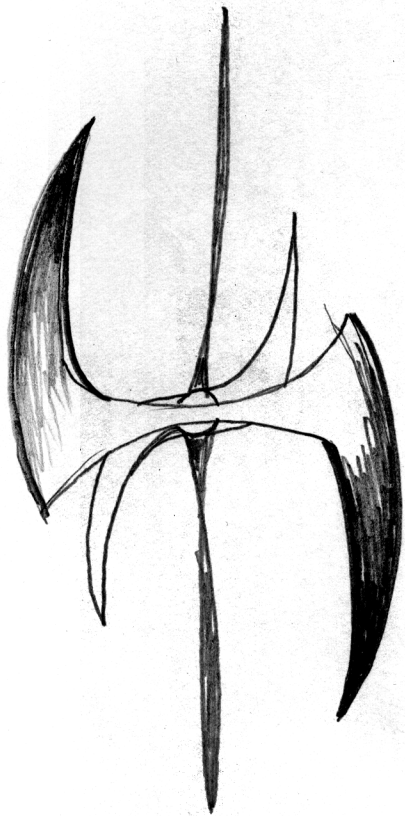
Attaches to one finger.



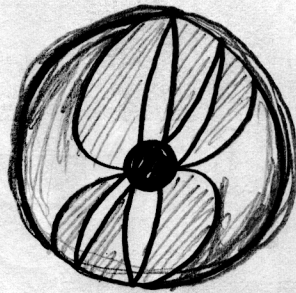
Laser whip.

seperates to pull out whip.

extension of blade



Xeo's belt buckle.



When centre button is pressed it springs open to a frisby type weapon which has all sharp edges and returns when thrown.



← injects a capsule on impact of punch. Then reloads.

← Fist

Capsule embeds in skin and dissolves releasing a liquid into the skin. This causes the flesh, muscle, etc, to swell and swell killing the enemy.

TFF

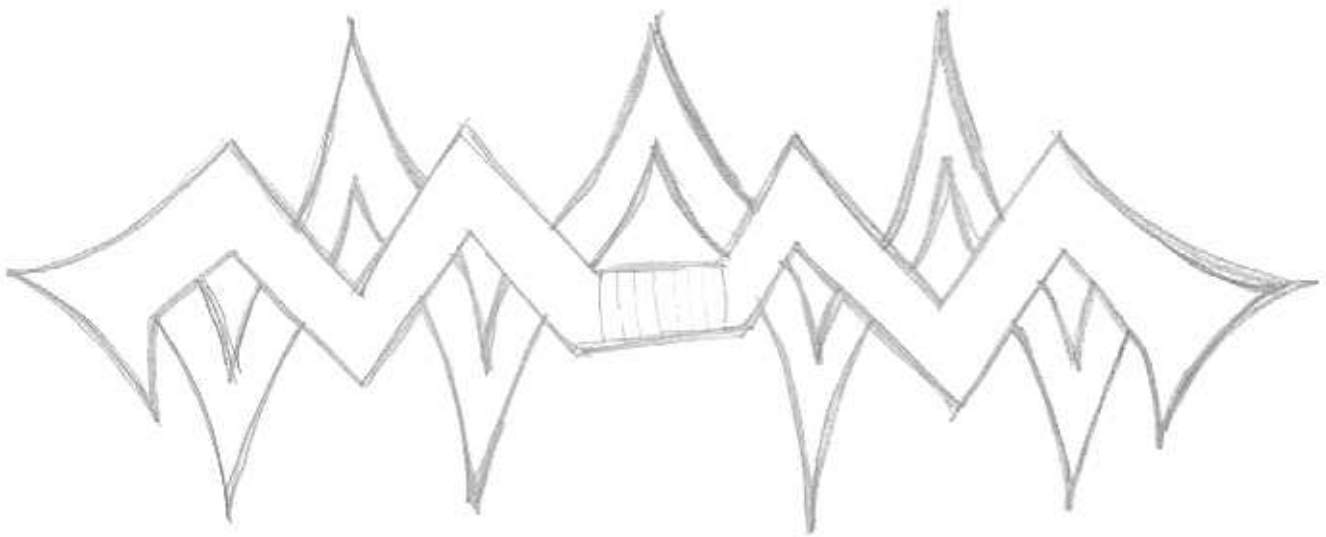


Organics I



Organics II

Hand-drawn scribbles and faint lines, possibly representing a signature or additional notes related to the design.



Organics III